

ROCKET ROGER – Commodore 64

AGE: 9 PLUS

Stranded light years from earth when his space ship runs out of fuel, Rocket Roger has to put fear to one side and set out to explore the dark mystery planet if he's ever to get home. Luckily deep in the heart of this black world Roger can find the vital power crystals that will recharge his stricken spacecraft. Walk, run, jump and even thrust your way round this single continuously scrolling screen drama as rocket propelled Roger collects his crystal fuel, fighting off hordes of marauding nasties, keeping an eye out for the sizzling security laser beams, sliding doors and invisible force fields. Don't delay too long between crystals, if your jet pack runs out of fuel you'll take a free fall from which you'll never return.

3 lives

Plan Only having collected all 99 crystals can you return to your mother ship.

Points Extra life every 10,000 points.

Features A masterful exploration of a vast unknown and unrevealed playing area with amazing multi scroll action.

To move

Left **Z** Right **X**

Thrust **Shift** Fire **Return** Jump **CRSR**

Loading Instructions

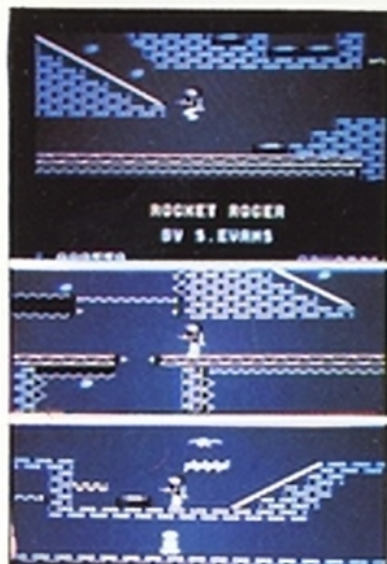
Switch machine off then on

Hit **Shift** **Run/Stop** Keys together

WARNING!

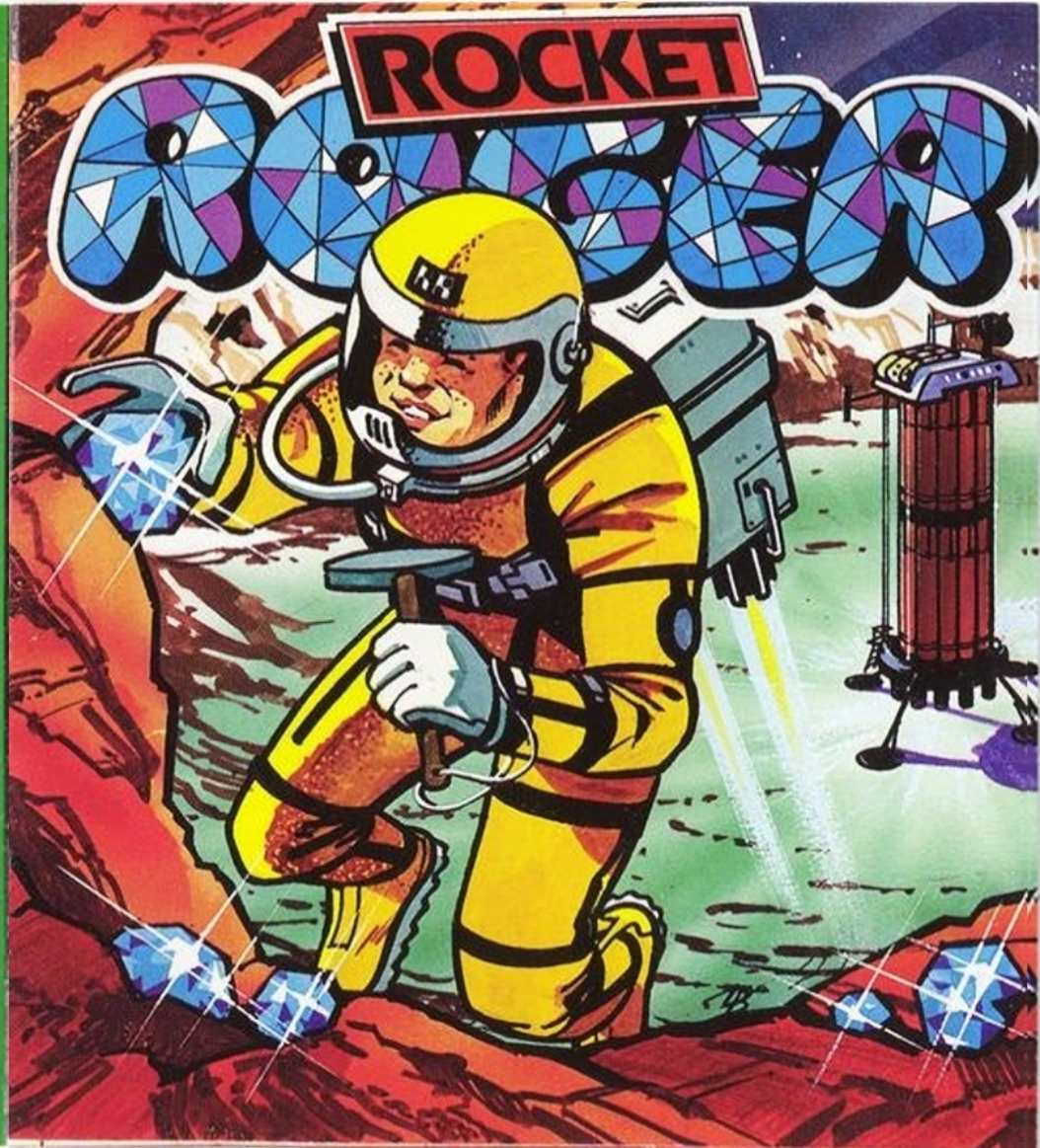
Hold on to your seatbelts, the realistic freefall scrolling action is so good you may get a little dizzy.

HOME ENTERTAINMENT



commodore 64

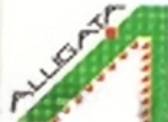
ROCKET ROGER



Alligata
Software Limited

© 1984 Alligata Software Limited 1 Orange Street Sheffield S1 4DW Tel (0742) 755796

All rights reserved. Unauthorised copying, lending, broadcasting or reproduction by any means, direct or indirect, is prohibited.



**SUPERFAST
LOADING**

SOFTWARE
WITH BITE

Alligata
For Commodore 64